

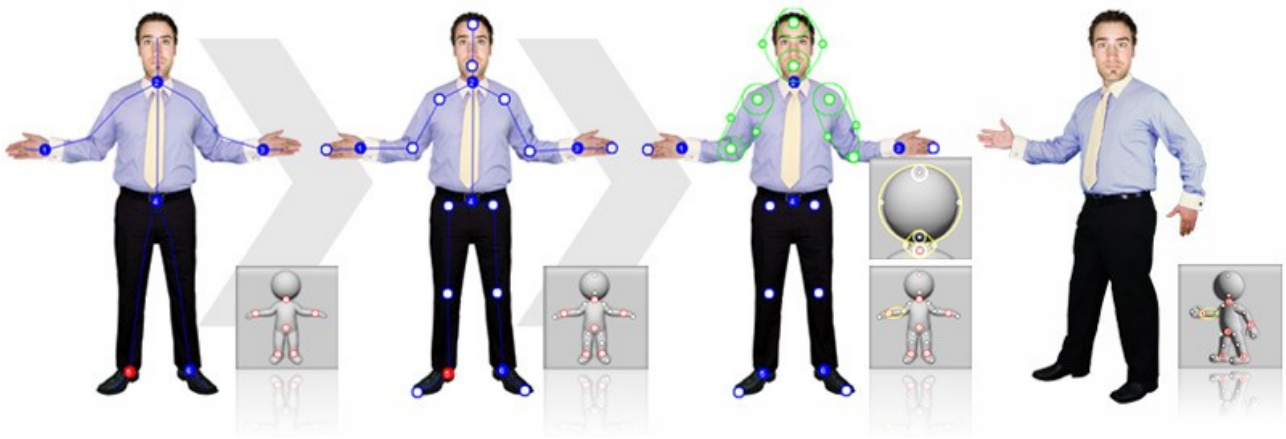
Features

Actor Creation



Create Actors from Photos, Paintings or any other Media

- Turn any photo, sketch, or puppet image into animated characters.
- 2 Major fitting modes: Face & Full Body fitting to create actors from face photos or full-body photos.
- Customizable Character Composer system for free head & body switching.
- Create actors for image-based and vector-based animation with exchangeable body parts.

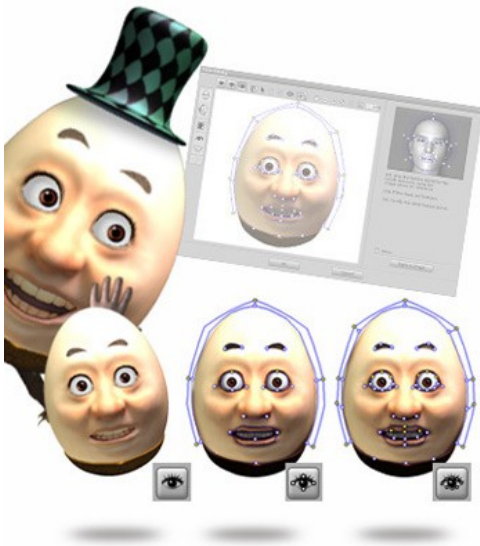


PRO

Auto Body Fitting

- CrazyTalk Animator also features a unique bone-based fitting system that allows you to easily set up a character by matching an image reference.
- 2 Fitting Modes deliver great results for both random poses and suggested poses.
- 3 Levels of fitting modes: Simple, Basic and Detail modes guide you through fitting process.
- Auto-detect Capsule function allows for quick body fitting.
- Flexible Front and Side Body actor creation.

Auto Face Fitting



- Automatically fit facial wire frames to an image. Simply identify the corners of the eyes and the mouth with 4 quick references. Later, fine-tune additional fitting points in the Basic and advanced fitting modes.
- Direct import an image from your web cam for faster face-fitting.
- Fully featured image editor allows you to rotate, crop images, apply color corrections and face fit; all in the same environment.
- CrazyTalk6 Head fitting projects (saved in CTM file format) may be further combined with body characters inside CrazyTalk Animator.





Character Composer System

- Create actors from a huge Sketch and Comic content library (over 100 items).
- Fully exchangeable body part to set up any character: head, eyes, nose, ear, mouth, hair, upper body, lower body, shoes and more.
- Color editor for specific body-part style adjustment with brightness, contrast, hue and saturation control.

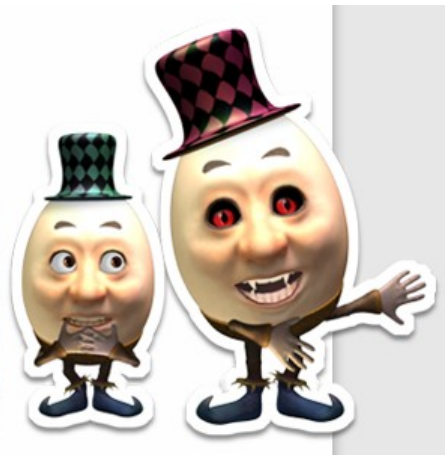


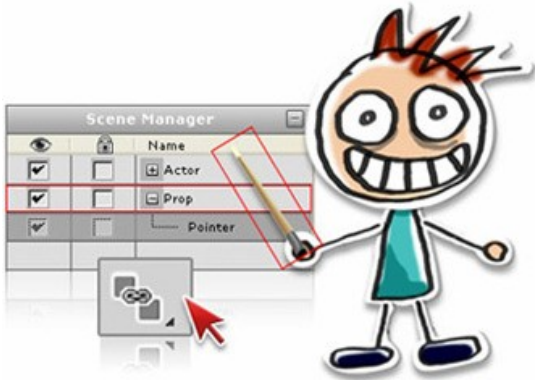
Face Profiles for Realistic Head Movement

- Enhanced facial mesh for wide range of face types that better fit varying facial contours.
- CrazyTalk face profile styles allow animation for different characters including; human, animal, and cartoon-like faces with realistic behavior performances.

Custom Facial Features

- Customize eyes and teeth to perfectly match any character's personality by choosing from a variety of eye and teeth textures.
- 4 layers of eye settings add great realism to virtual eyes - Eyeballs, Eye Optics, Eyelashes and Eye Shadow.
- Facial Cosmetic function adds color, style and makeup to a character's face.





Actor & Prop Composer

- Add personality to a character with custom accessories from any image or Flash media file.
- Drag imported props and drop them onto a specific body part to attach.
- Determine front/back display by changing the order of parent-child levels.

Mask Image Backgrounds & Multi-Actor Interaction

- CrazyTalk's masking tools can instantly remove or modify a background by using key color picks and tolerance settings. Later replace a background with any new color or image.
- Virtual actors can be instantly transported from a simple scene to any exotic setting.
- Create individual items and props by masking out entire images and backgrounds and just saving what you need in the content library.

